

2024 Botball Onsite Presentation Rubric		Team name	
		School Name	
<b>Rules</b>			
	Teams may bring up to 4 members for the presentation.		
	Presentations may be physical or electronic media.		
	Presentation must finish within 6 minutes.		
	For nonscaled questions, circle a number in the yes or no category if it was covered.		
	For scaled questions, circle: <b>0</b> - Did not answer, <b>2</b> - Needs Improvement, <b>4</b> - Adequate, <b>6</b> - Good, <b>8</b> - Excellent		
<b>Presentation Section (6 minute maximum)</b>		<b>No</b>	<b>Yes</b>
<b>Introduction</b>			
	Presenters are ready to present at assigned time.	0	1
	Presenters introduce themselves to judges.	0	1
<b>Organization</b>			
	Explain how your team organizes its equipment and maintain a clean workspace?	0	2
	How is your team organized and how does your team collaborate with all the members?	0	2
	What goals does your team have to improve your organization and collaboration in future years?	0	2
	How does your team plan to recruit more members in future years?	0	2
<b>Project Overview</b>			
<b>Iteration</b>			
	Initial game strategy	0	4
	Initial robot design concept to accomplish strategy	0	4
	Mid-season game strategy (Did they change? Yes/no, why?)	0	4
	Mid-Season robot design concept to accomplish strategy	0	4
	Final game strategy (Did they change? Yes/no, why?)	0	4
	Final robot design to accomplish strategy	0	4
<b>Growth</b>			
	What was one your biggest failures in the iteration process this season?	0	4
	How did you overcome this failure?	0	4
	What was one of your biggest successes or hurdles that you overcame this season?	0	4
	Explain how your team has improved their programming skills to make your robot successful.	0	4
<b>Question and Answer Section (4 minute maximum)</b>			
<b>(Judges will choose 4 questions to ask the team and mark the ones they chose)</b>		<b>(Circle Score)</b>	
	What does your typical Botball meeting look like?	0	2 4 6 8
	If you could start the season over, what would you do differently?	0	2 4 6 8
	What/who was the biggest asset to your team?	0	2 4 6 8
	What goals does your team have to improve your programming, design, or strategy in future years?	0	2 4 6 8
	What advice would you give to a new team starting Botball?	0	2 4 6 8
	How could you improve communication among team members?	0	2 4 6 8
	How did your team manage your time during meeting and what could you do to improve upon it?	0	2 4 6 8
	What was the most useful component in your kit?	0	2 4 6 8
<b>(Choose at least one)</b>	What is the mission of NASA's Artemis program and what makes it unique compared to other missions?	0	2 4 6 8
	What is the region on the moon NASA's Artemis program is targeting and how does it relate to the Botball game?	0	2 4 6 8
<b>Overall Quality of Presentation</b>			
	Includes at least 3: Photograph or CAD or Drawing or Physical Model or Graph	0	2 4 6
	Presentation followed a logical progression.	2	4 6
	Presentation was engaging.	2	4 6
<b>Comments (Teams will receive these after tournament):</b>		<b>Subtotals</b>	Presentation ___/50
			Q&A ___/32
		<b>Total</b>	Quality ___/18